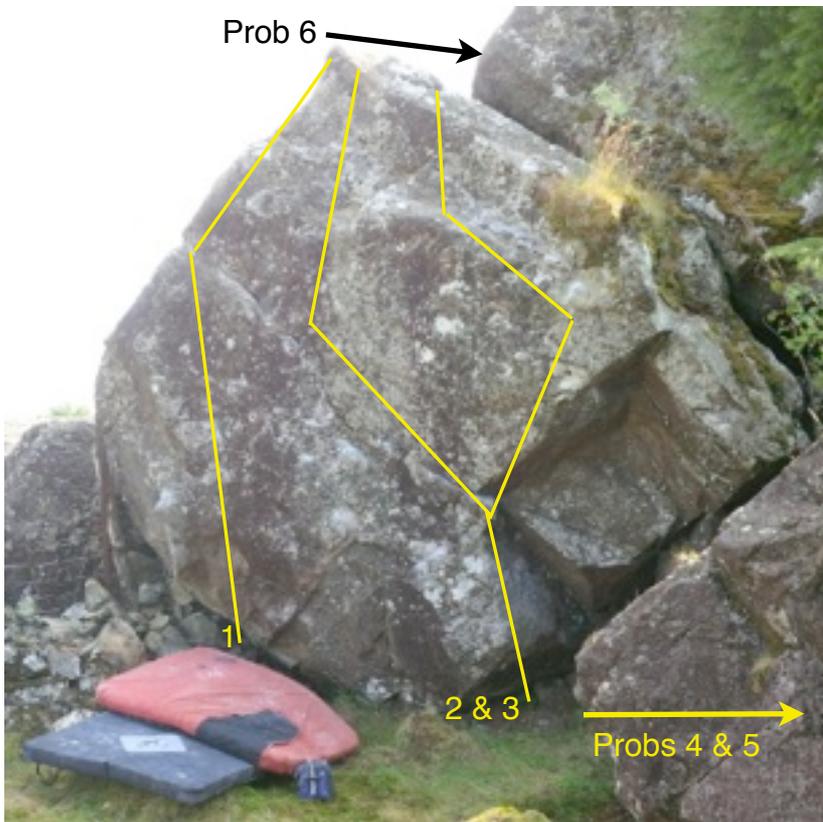


Beddgelert: Blociau Aur Cudd / Hidden Gold Blocks

Two big blocks perched one on top of the other and clearly visible on the edge of the forest near the Boss Cuvier block. Follow the approach to Boss Cuvier and you'll pass the mossy back of the Hidden Gold Blocks on the right. Rough Diamond is visible as you approach and the other probs are hidden down on the other side of the lower block: accessed through the gap in the wall just before Boss Cuvier then follow the



path through the break in the trees round to the right. The blocks are open to wind so less midgy and quicker drying than Boss Cuvier.



1) Y Chwilio/ The Search 7A!**

Sit (crouch if you're short) start at the base of the rounded arete with the rusty fence peg using a good high sidepull (right) and a low sidepull on the arete (left). Make hard moves up to the big quartz edge and press on to big holds above and an easier but high finish up the rounded arete. 6A+ from a stand start. [Owen Hayward 24.7.14]

2) Aur Cudd/Hidden Gold 6C+!***

Sit start at the base of the short arete on the left side of the recess and make tricky moves up to get the big slanting jug above. Follow the discontinuous crack up left to good holds then move up right to top out past the high slopy shelf. 6B starting from the slanting jug. [Owen Hayward 24.7.14]

3) Rib Crackin' Good 7A+!**

Follow Hidden Gold sit start to the slanting jug then follow the slanting arete above with difficulty to get the right side of the high slopy shelf. Follow this tenuously left

to good holds then finish straight up. [Owen Hayward 13.10.14]

4) Hanwybyddu/Overlooked 6A+*

Sit start at the base of the left arete and gain the juggy lip with difficulty (unless you're tall enough to span straight to it: 5 if so). Follow the lip right to finish up the right arete. [Martin Crook 2009]

5) Ymgodymu/Grapple 5B*

Sit start under the right arete and blast straight up finishing either on the right side of the arete or rocking out onto the slopy ledge on the left: both are worthwhile. Can also traverse the lip all the way left past the mossy slab to rock out onto the descent slab next to Hidden Gold. [Martin Crook 2009]

Back up on the other side of the high boulder:

6) Rough Diamond 6A+**

Sit start as low as possible down in the slot between the drystone

wall and the mossy slab. Move up the steep lower wall using the left arete and a good sidepull out right to gain the slopy ledge. A crusty edge up left sets you up to gain the slopy lip above. Stand on the slopy ledge then scramble up to the top and enjoy the Buzzard's perch view of Snowdon! [Owen Hayward 30.7.14]

